

NAME & POSTAL ADDRESS:

2005 CLUB DIRECTOR EXAM PAPER 1 – MOVEMENTS AND SCORING

INSTRUCTIONS

- ◆ Write in black or blue pen.
- ◆ Answer all questions on the exam paper. If space is insufficient either add pages at the end or write on the back of the previous page.
- ◆ You may use any reference material you wish but the paper must be your own unaided work.
- ◆ Hand completed paper to Exam Supervisor at Paper 2. You should also bring
 - your Law Book
 - QBA Tournament Regulations
 - one other piece of reference material (optional).(Answers to old exam papers not permitted.)

QUESTION ONE

Players in these sessions like to play between 32 and 36 boards. What movement would you use for the following number of tables **and** how many boards will be played? (Give separate numbers for NS and EW should they be different.) Name **one only** movement for each number of tables.

a) 11 tables

b) 12 tables

c) 9½ tables

d) 5 tables

(e) 10½ tables

(f) 15 tables

QUESTION TWO

The first round of a session has started when another pair arrives. Club policy is to make them welcome. What changes would you make had you started with each of the following movements? The maximum number of boards to be played in each situation is given in brackets.

a) 10 tables set up as a Share & Relay Mitchell; 3 boards per round (30)

b) 4 table Howell; 4 boards per round (28)

c) 7 tables set up as a Mitchell movement; 4 boards per round (32)

d) 11½ tables set up as a 1½ Appendix Mitchell; 3 boards per round (30)

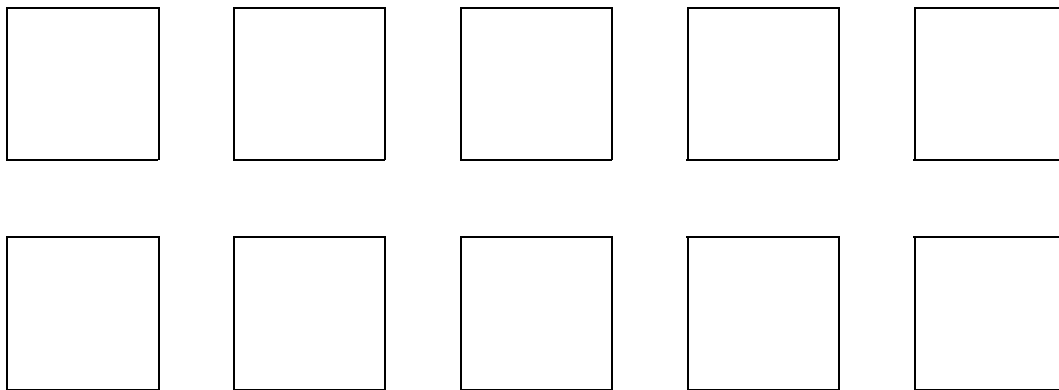
QUESTION THREE

(a) You have added a NS Rover to a 12 table Share & Relay Mitchell movement. In what order are the NS pairs displaced by the roving pair?

(b) The above movement is curtailed by a blackout after 11 rounds are played. How does this affect the balance of the movement and manual scoring? (ie Using pen and paper not a computer)

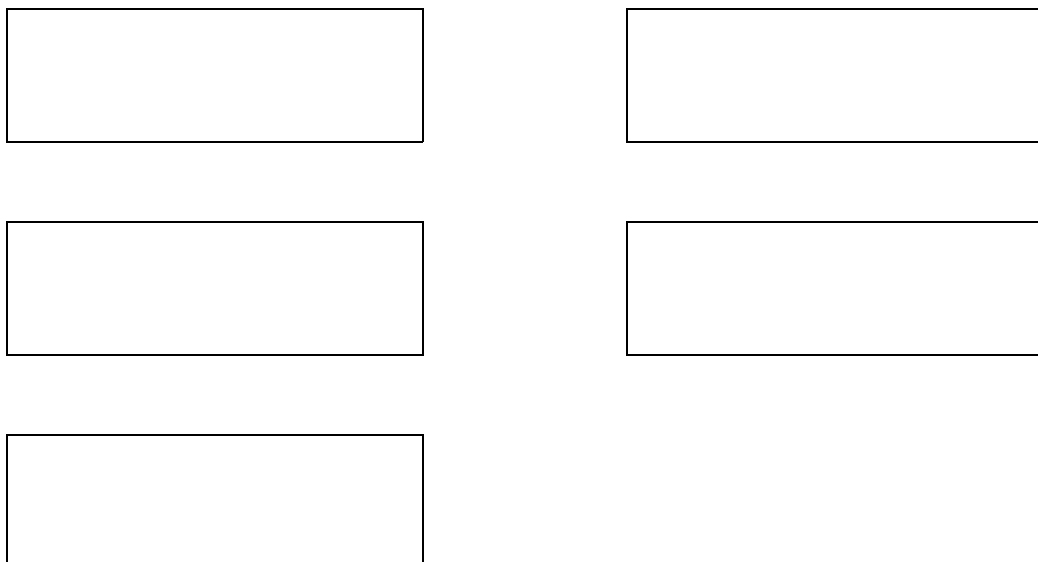
QUESTION FOUR

On the diagram, show how you would set up 9½ Tables for a 1½ Appendix Mitchell movement playing 4 boards per round. Number tables and show where boards start. Draw arrows to indicate how boards and players move after Round One.



QUESTION FIVE

Show the positions of teams and opponents and boards on the diagram for the first match of a 5 team American Whist Movement with 8 board rounds. Draw arrows to show how boards and players will move after the first match.



QUESTION SIX

Show the starting positions of players and all boards for a 6 table $\frac{3}{4}$ Howell Movement. Nine 3 board rounds are to be played. Show how players will move after each round and draw arrows to show how boards will be moved.

TABLE ONE		
NS	EW	Boards
NS moves to		
EW moves to		

TABLE SIX		
NS	EW	Boards
NS moves to		
EW moves to		

TABLE TWO		
NS	EW	Boards
NS moves to		
EW moves to		

TABLE FIVE		
NS	EW	Boards
NS moves to		
EW moves to		

TABLE THREE		
NS	EW	Boards
NS moves to		
EW moves to		

TABLE FOUR		
NS	EW	Boards
NS moves to		
EW moves to		

QUESTION SEVEN

(a) Supply a draw for a full round robin competition for 6 teams.

(b) A two session competition for 10 tables uses Share & Relay movements each session with 30 boards in play. A NS pair does not arrive to play in the second session so there is an EW sit out.
 Explain how scores will be compared.

QUESTION NINE

Matchpoint these boards. Make corrections you feel entitled to make as the director given that you cannot contact players about apparently wrong scores.

BOARD 4 DEALER WEST - ALL VUL

East at Table 8 returns his cards to the north pocket and vice versa.
 The fouling of the board is not noticed until after it is played at Table 4.

Tbl	CONTRACT & TRICKS WON	NS	EW	NS	EW	NS	EW
1	4SN 10	620		1	10		
2	3DS 10	130		2	2		
3	4SNX 10	790		3	4		
4	2HE 9		140	4	6		
5	1NTW 7		90	5	8		
6	2SE 8		110	6	1		
7	3HE 8	100		7	3		
8	3SN 10	170		8	5		
9	3NTS 9	400		9	7		
10	5DS 10		100	10	9		
CHECK TOTALS							

BOARD 18 DEALER EAST - NS VUL

At Table 5 South and East had a bit of an argument and East refused to play the last board of the set.

Tbl	CONTRACT & TRICKS WON	NS	EW	NS	EW	NS	EW
1	3CE 10		130	1	6		
2	2NTE 8		120	2	8		
3	1HN 7	80		3	10		
4	3NTE 8	100		4	2		
5				5	4		
6	2DS 8	90		6	7		
7	3CE 11		150	7	9		
8	2DS 9	110		8	1		
9	2HN 7		50	9	3		
10	5CEX 10	100		10	5		
CHECK TOTALS							